



Instructional Designer and Multimedia Developer

Share: [t](#) [f](#) [in](#) [g+](#) [+](#)

Institution:	University of South Florida
Location:	Tampa, FL
Category:	Admin - Instructional Technology and Design Admin - Computing - Multimedia
Posted:	07/26/2011
Type:	Full Time
Salary:	\$45,000 USD Per Year

- Learn More about this Employer in their Profile**
- Your LinkedIn Network**
- Save to your Organizer**
- Email to a Friend**
- Print-friendly version**

Duties: The primary purpose of this position will be to provide Instructional Design guidance and support the creation of College of Pharmacy (COP) course materials and faculty development initiatives. This position will collaborate with Doctor of Pharmacy program faculty to develop instructional interventions through a process of analyzing, designing, developing, implementing and evaluating course needs and course materials. Course materials and activities are developed in a variety of media to best meet course objectives, including paper-based, computer-based, app-based, web-based, video, interactive simulation or classroom activities.

This position will include some project management responsibilities, which will primarily consists of coordinating and scheduling the development and implementation of course materials, technologies and designs in support of the Doctor of Pharmacy curriculum. General production tasks may include: multimedia programming, web development, graphic design, interface design, usability design and testing, photography, video and/or audio production to support curriculum development and marketing activities.

Minimum Qualifications: This position requires a Bachelor's degree in education, technical writing, digital media, or related field, with two years of experience in related positions. Appropriate college coursework or vocational/technical training may substitute at an equivalent rate for the required experience.

Preferred Qualifications: A Master's degree in Instructional Design, Education or other closely related field, and at least two years of project management experience is preferred.

Applicants who possess experience with Second Life or other virtual worlds, BlackBoard, Moodle, App Development, Flash design/programming, and Premier or Final Cut are highly desirable. Experience working in a higher education setting is also very valuable.

Special Instructions: The USF College of Pharmacy is well positioned to become a leader in pharmacy education nationally. Our mission, vision, and goals have been developed to meet the healthcare needs of patients from 2015 and beyond. The interprofessional education culture, research prowess, and existing clinical resources currently in place at USF Health provide a launching pad for our program. The USF College of Pharmacy will attain excellence in pharmacy education, and our resolve to meet the future challenges of healthcare is strong. For more information please visit <http://health.usf.edu/nocms/pharmacy/>

Application Information

Contact: University of South Florida
TDD: 813-974-3870
Online App. Form: <https://employment.usf.edu/applicants/Central?quickFind=56518&jtsrc=www.hig.heredjobs.com&jtfr=www.peopleadmin.com&adorig=PA>

More Information on University of South Florida

- [Institutional Profile](#)
- [Current openings](#) for University of South Florida on HigherEdJobs.
- [USF Homepage](#)
- [Careers at USF](#)
- [Careers at USF Polytechnic](#)
- [About Tampa Bay](#)
- [Like Us on Facebook](#)
- [Follow us on Twitter](#)

USF is an EA/EO/AA Institution.

